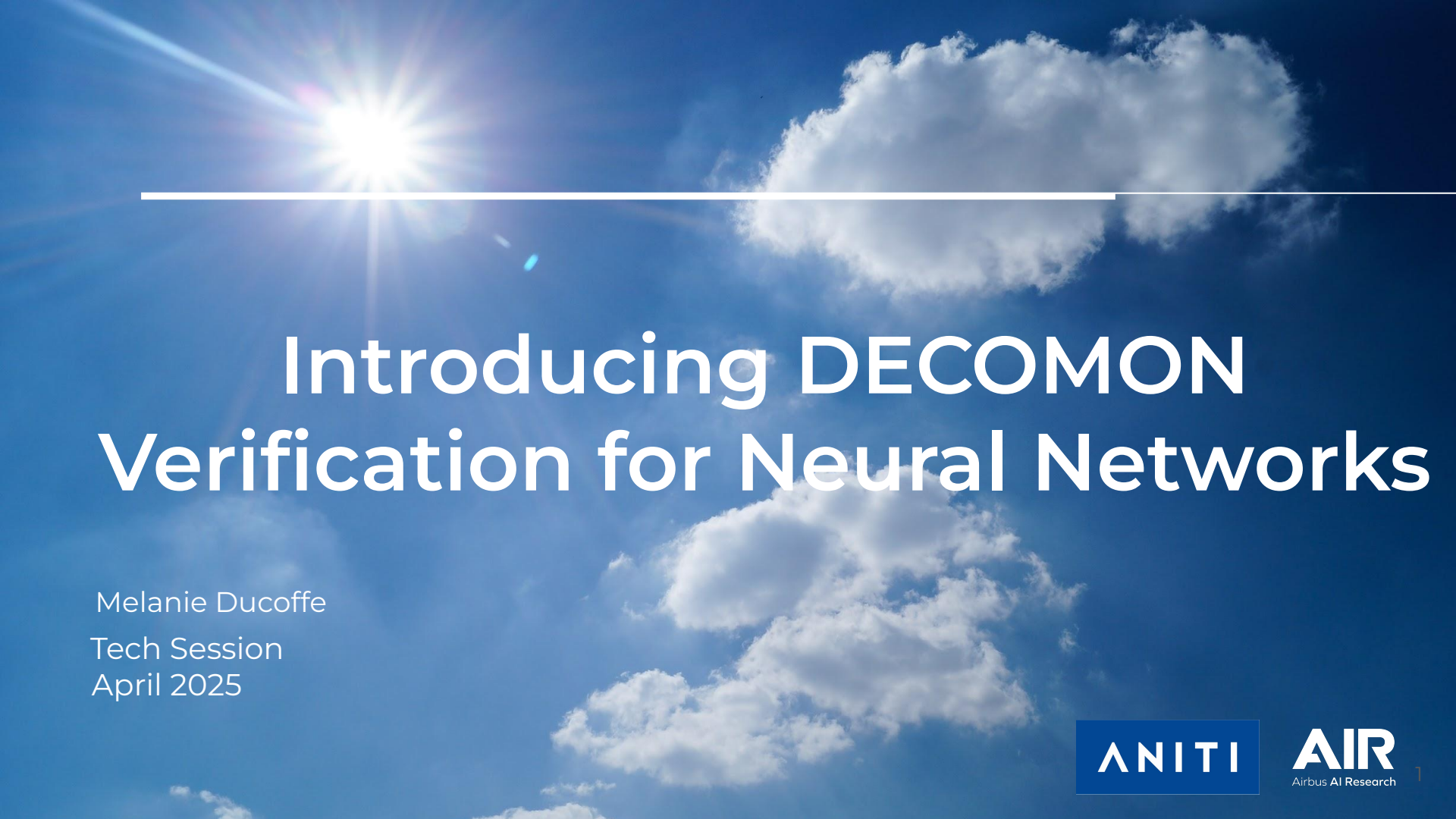




Introducing DECOMON Verification for Neural Networks

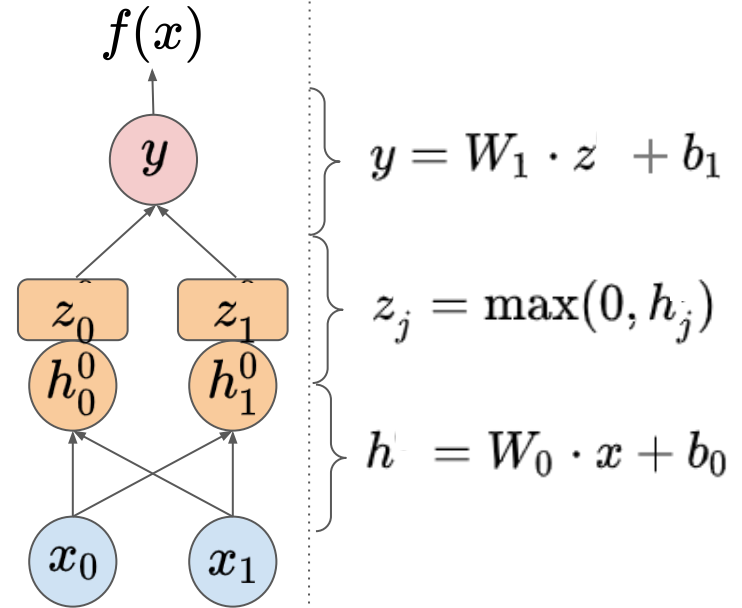
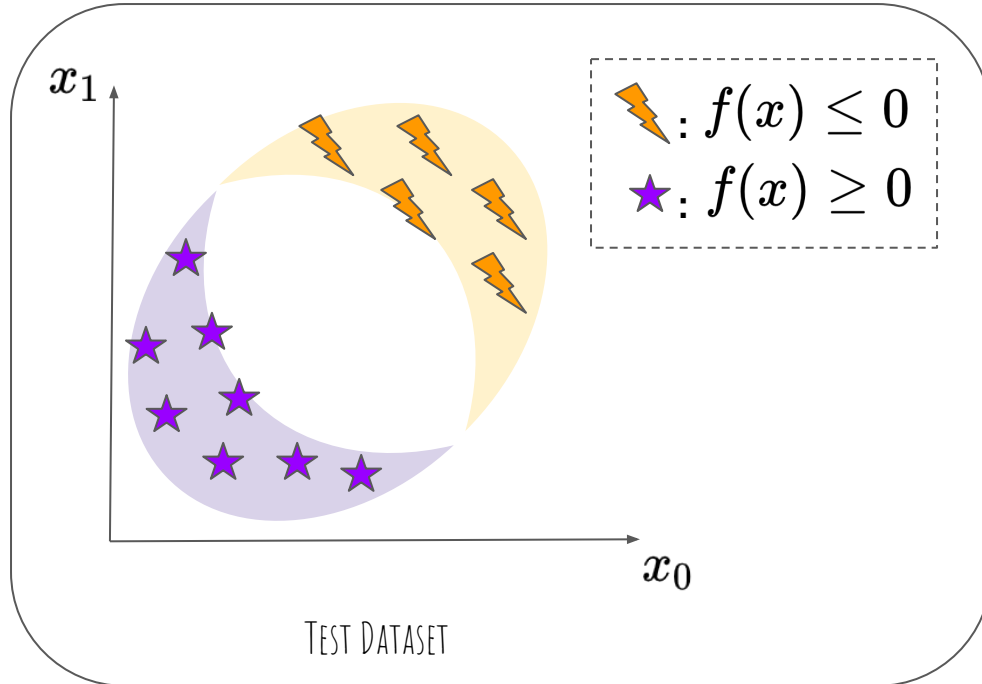
Melanie Ducoffe

Tech Session
April 2025

ANITI

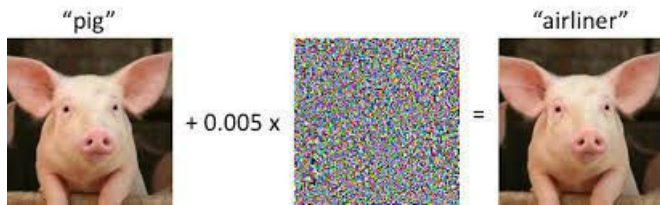
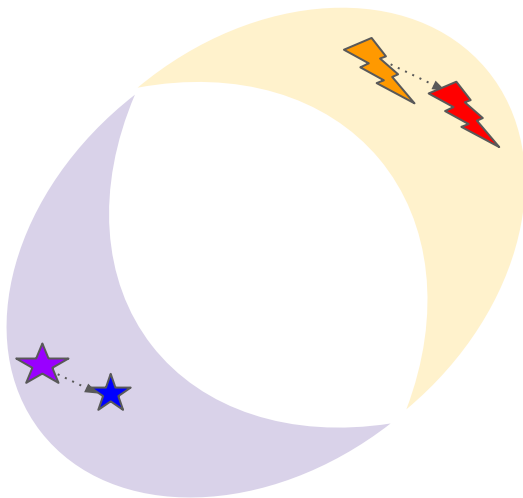
AIR
Airbus AI Research

Let's start with a naive example



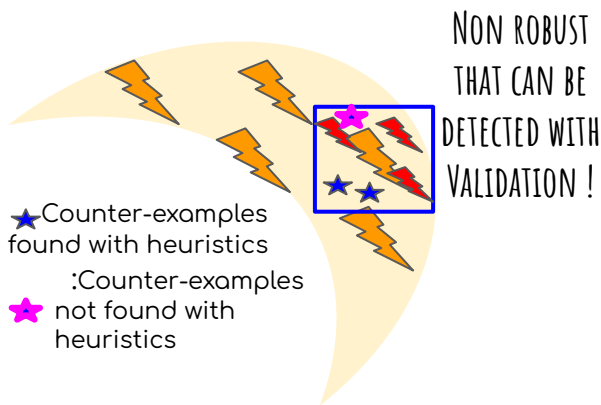
Define a property: Local Robustness

Human decisions are locally stable... so should be the decision of a machine learning model



Local Robustness is one property among others used in this context to illustrate verification of AI models.

All the existing methods can be adapted to other specifications.



- Finding a counter-example is easier than demonstrating a false property
- Adversarial examples (White box attack) is a way to test your property

Robustness

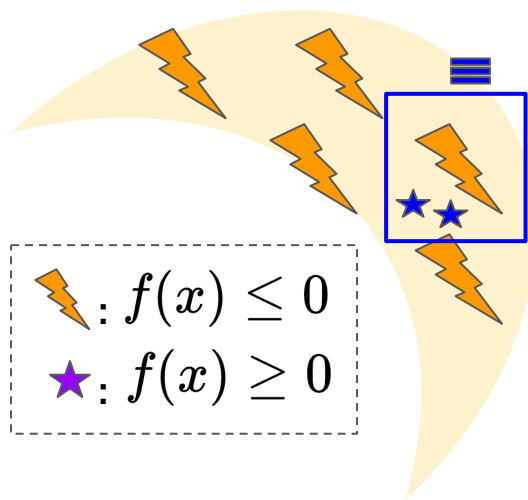
Given an input domain $\Omega \nexists x \in \Omega$ s.t $f(x) > 0$

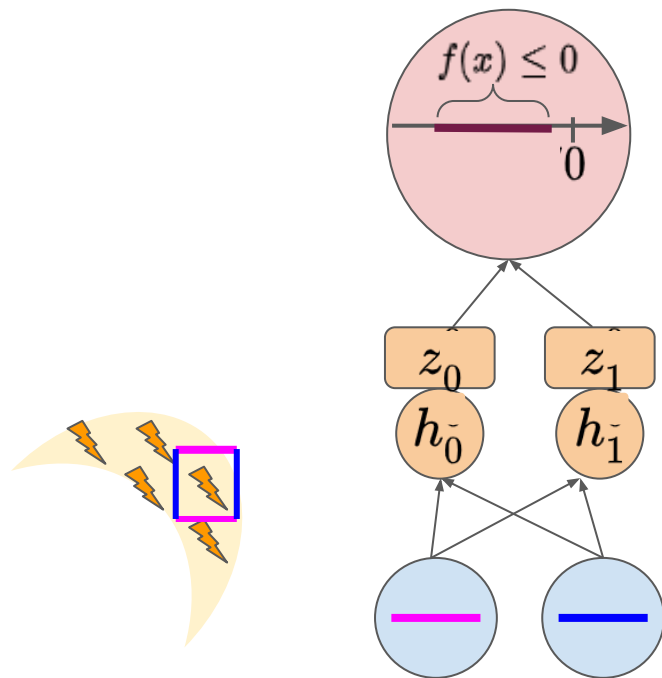
$$\max_{x \in \Omega} \hat{f}(x) \leq 0 \ \& \ \forall x \in \Omega \ f(x) \leq \hat{f}(x)$$

outer-approximations that only implies robustness:

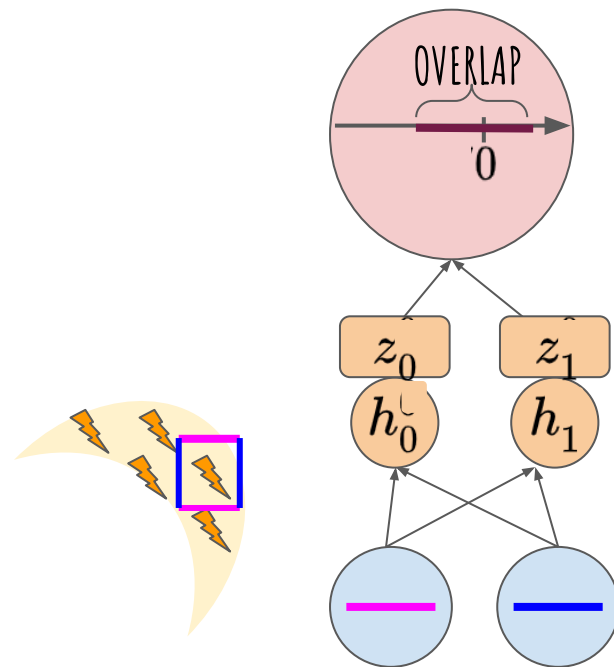
Linear Relaxation [CROWN]

= Abstract Interpretation [DeepPOLY]

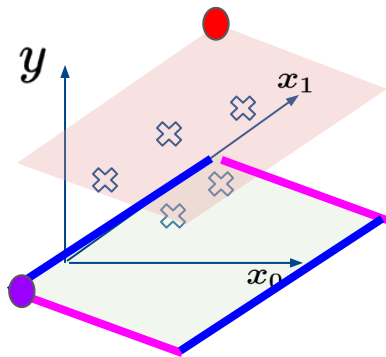




CASE 1: ROBUST

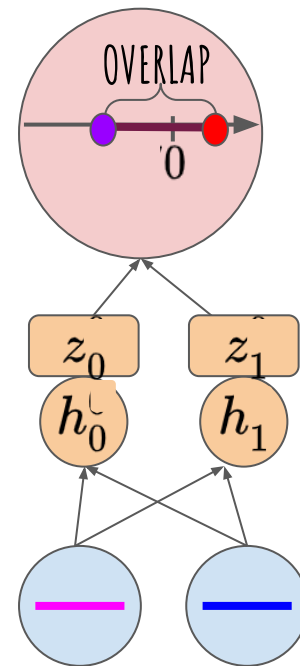
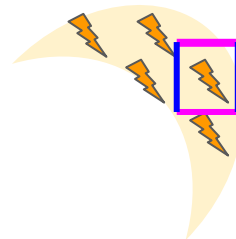


CASE 2: MAYBE ROBUST



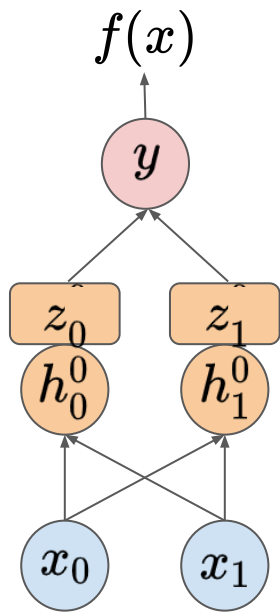
two hyperplanes that bound the output

Different 'recipes' in the literature that balance efficiency and scalability



CASE 2: MAYBE ROBUST

Pre-requisite: Bound the output of a layer by two affine bounds given the layer's input



$$y = W_1 \cdot z + b_1$$

$$\Rightarrow W_1 \cdot z + b_1 \leq y \leq W_1 \cdot z + b_1$$

$$z_j = \max(0, h_j^i)$$

$$\Rightarrow \underline{A} \cdot h + \underline{a} \leq z \leq \bar{A} \cdot h + \bar{a}$$

$$h = W_0 \cdot x + b_0$$

$$\Rightarrow W_0 \cdot x + b_0 \leq h \leq W_0 \cdot x + b_0$$



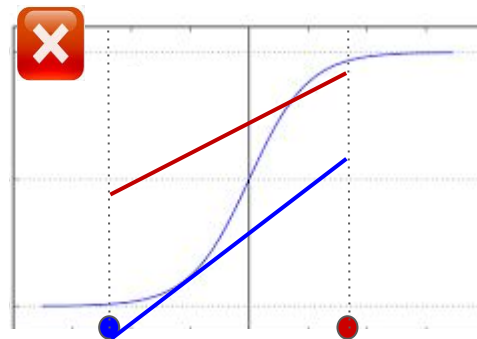
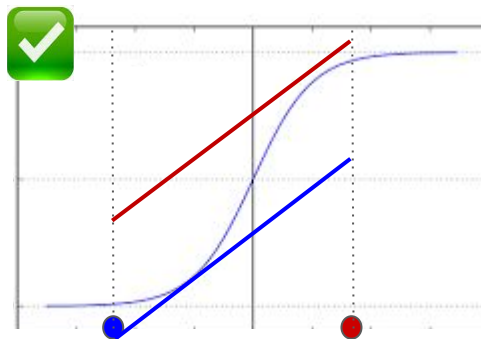
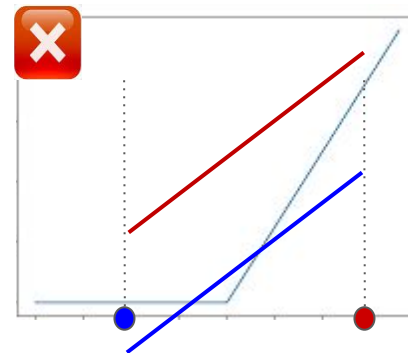
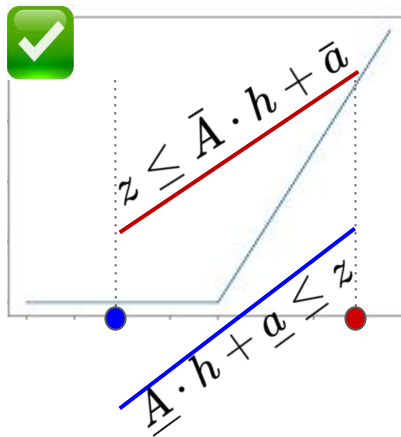
Immediate for Linear Layers (Dense, BatchNorm, Conv, Reshape...)

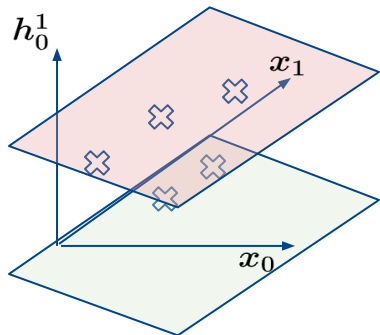
More tricky for NON Linear (ReLU, MaxPooling,...)

Pre-requisite: an interval
for the layer's input [$\bullet$, $\bullet$]

Some affine bounds are
more useful (closer to the
layer's output)

Existing heuristics/tuning
scheme exist



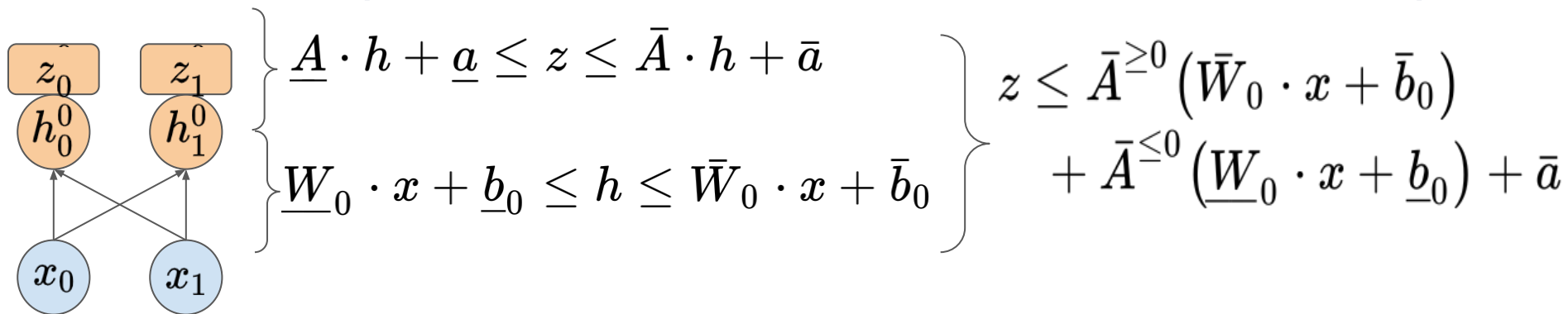


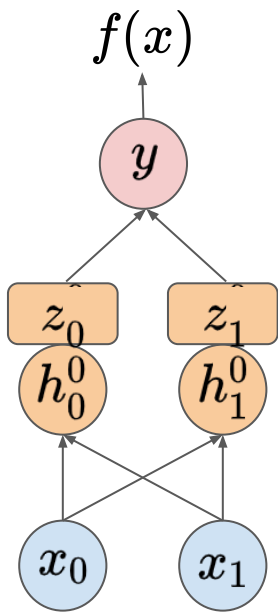
FORWARD methods:

- **IBP**: forward propagation of CONSTANT bounds
- **FORWARD**: forward propagation of AFFINE bounds
- **HYBRID**: forward propagation of CONSTANT bounds

TIGHTER

Golden rule: Multiplying both side by a negative number reverses the inequality

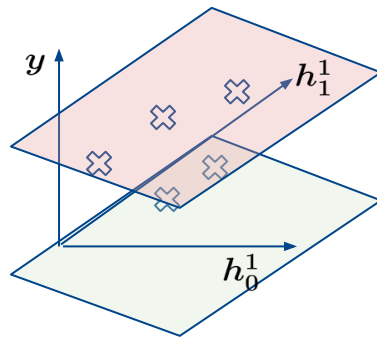


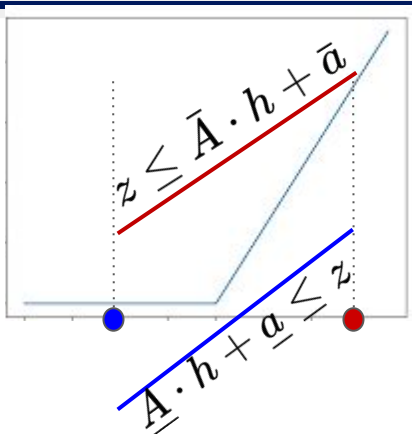


$$\left. \begin{aligned} \underline{W}_1 \cdot z + \underline{b}_1 &\leq y \leq \bar{W}_1 \cdot z + \bar{b}_1 \\ \underline{A} \cdot h + \underline{a} &\leq z \leq \bar{A} \cdot h + \bar{a} \end{aligned} \right\} y \leq \bar{W}_1^{\geq 0} (\bar{A} \cdot h + \bar{a}) + \bar{W}_1^{\leq 0} (\underline{A} \cdot h + \underline{a}) + \bar{b}_1$$

a simple change of variable for linear layers

$$h' = W_0 \cdot x + b_0$$



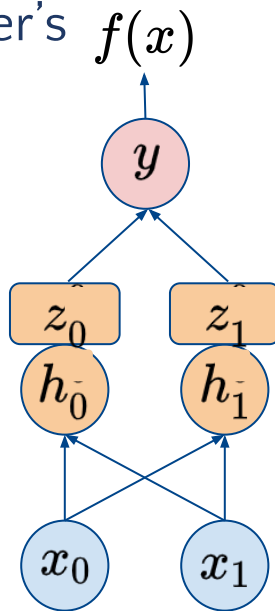


Pre-requisite: an interval for the layer's input $[\quad , \quad]$ ● ●

Upper and Lower bounds are required beforehand
With forward propagation, they are computed on the fly

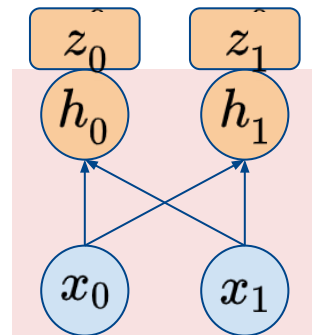
For backward propagation, we need an ORACLE:

- a forward propagation: CROWN-{IBP, FORWARD, HYBRID}
- Recursive calls of backward prop on sub networks: CROWN



$$f(x) \leq W_1 \cdot z + b_1$$

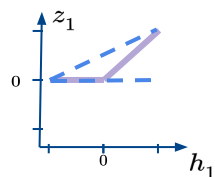
$$W_1 \cdot z + b_1 \leq f(x)$$



$$h = W_0 \cdot x + b_0$$

CROWN:

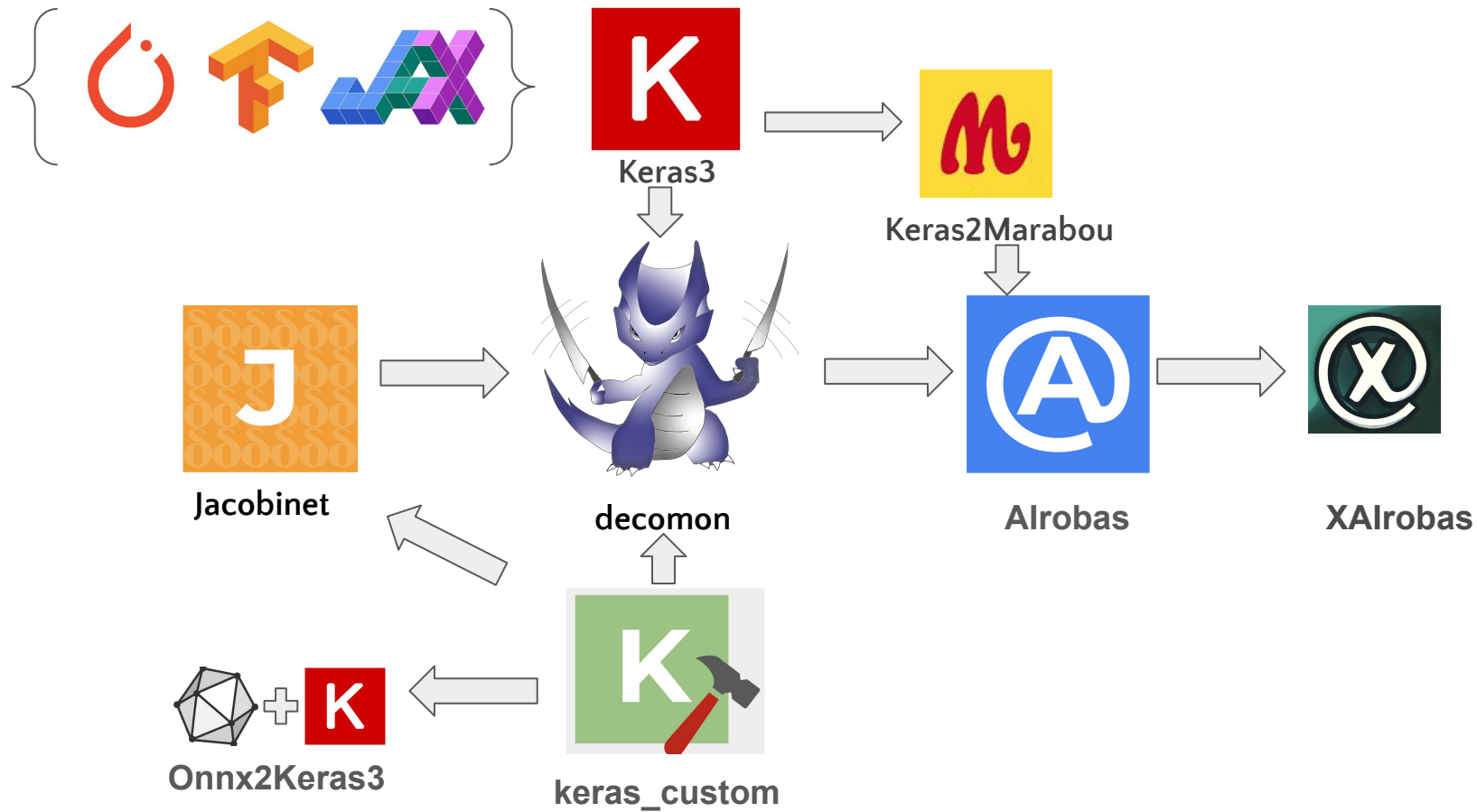
$$l_h \leq h \leq u_h$$



$$\frac{W}{z_1} \cdot h_1 + \frac{w}{z_1} \leq z_1$$

$$z_1 \leq \bar{W} \cdot h_1 + \bar{w}$$

From theory to practice ...



GOTO: <https://github.com/airbus/decomon@refactor>

Requirements: Keras3, Jacobinet, KerasCustom

Installation:

```
pip install
```

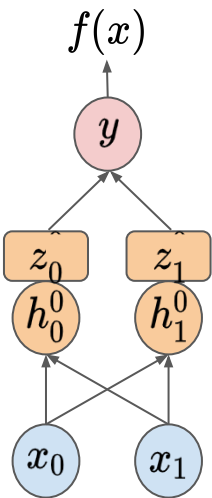
```
git+https://github.com/airbus/decomon@refactor
```

Tutorials on jupyter notebook (tutorials) or google colab

TUTORIAL 1

Bounding the output of a Neural Network trained on a sinusoidal function

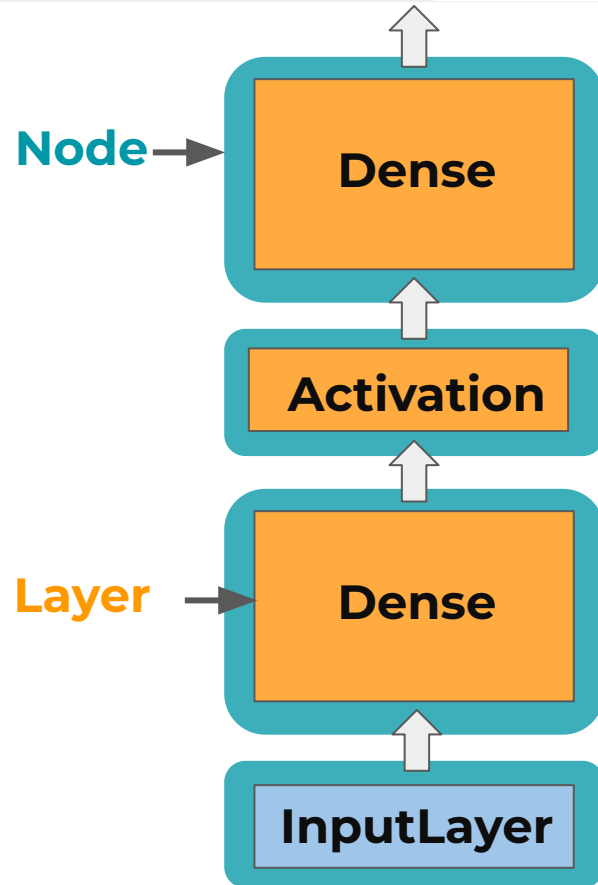
- Apply LiRPA

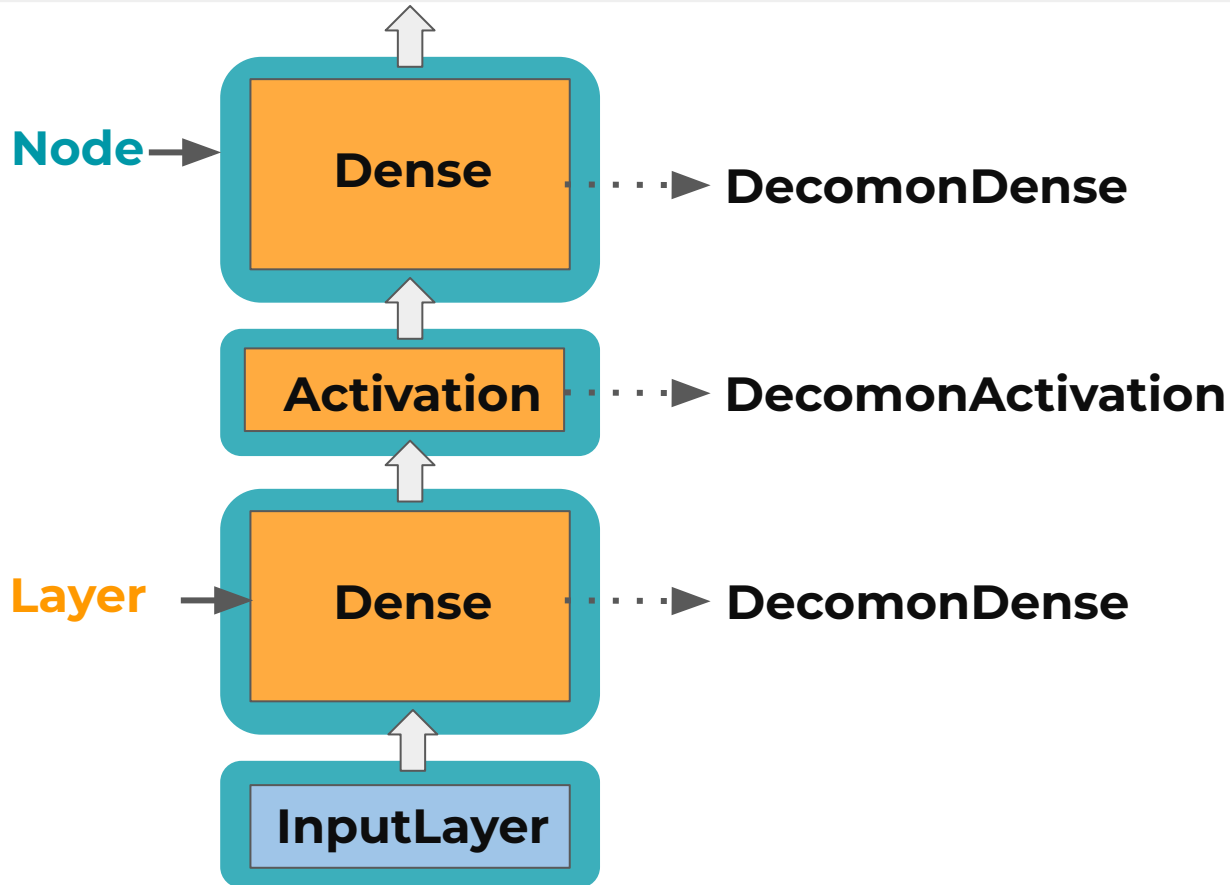


```
from keras.layers import Input, Dense, Activation
from keras.models import Model

x = Input((2,))
h = Dense(2)(x)
z = Activation('relu')(h)
y = Dense(1)(z)

f = Model(x, y)
```





```
class DeomonLayer(Wrapper):

    linear: bool = False

    diagonal: bool = False

    increasing: bool = False

    decreasing: bool = False

    def get_affine_representation(self):
        ...

    def get_affine_bounds(self, lower: Tensor, upper: Tensor, **kwargs):
        ...

    def forward_ibp_propagate(self, lower: Tensor, upper: Tensor):
        ...

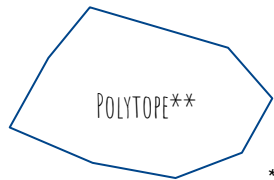
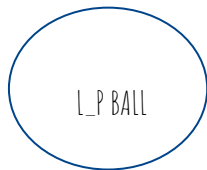
    def forward_affine_propagate(
        self, input_affine_bounds: list[Tensor], input_constant_bounds: list[Tensor]
    ):
        ...

    def backward_affine_propagate(
        self, output_affine_bounds: list[Tensor], input_constant_bounds: list[Tensor], **kwargs
    ):
        ...
```

TUTORIAL 2

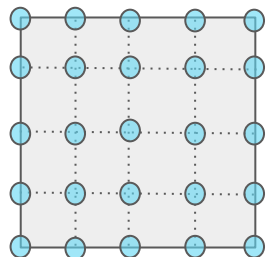
Graph Computation and
Custom Operators

Convex hull
Worst case perturbation



** for small input dimension

Discrete Convex hull

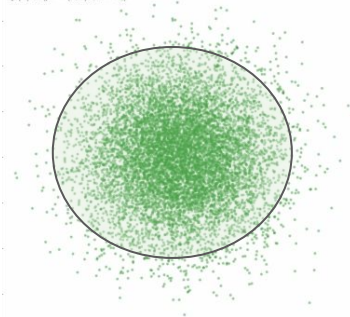


Distribution over convex hull
Gaussian, uniform... [proven]

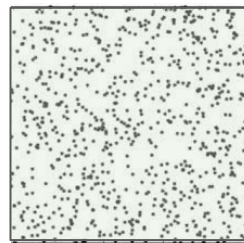
probabilistic approach can tighten up robustness certificate to around 1.8× and 3.5× with at least a 99.99% confidence compared with the worst-case robustness

$$\gamma_L \leq \mathbb{P}[g_t(X) > a] \leq \gamma_U$$

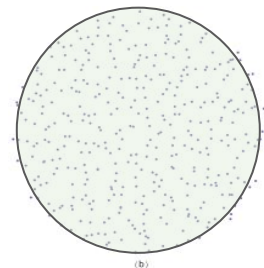
$p(x) \mathcal{N}(\mu = (0,0)^T, \Sigma = I)$



ball+gaussian



box+uniform



ball+uniform



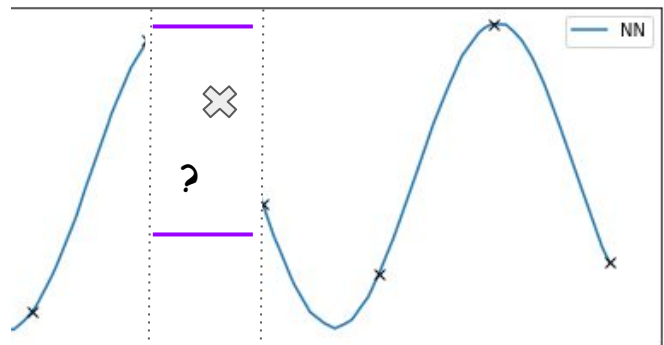
```
class PerturbationDomain(ABC):  
  
    def get_upper(self, x: Tensor, w: Tensor, b: Tensor, missing_batchsize: bool = False, **kwargs:  
Any):  
        """Merge upper affine bounds with perturbation domain input to get upper constant bound."""  
        ...  
  
    def get_lower(self, x: Tensor, w: Tensor, b: Tensor, missing_batchsize: bool = False, **kwargs:  
Any):  
        """Merge lower affine bounds with perturbation domain input to get lower constant bound."""  
        ...|
```

TUTORIAL 3

Local Robustness to Sensor
Noise for Regression

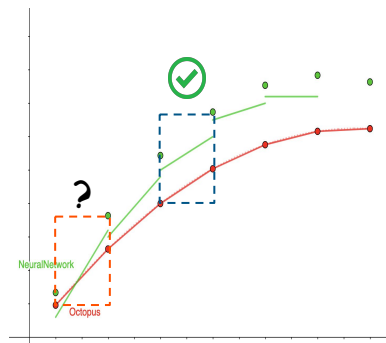
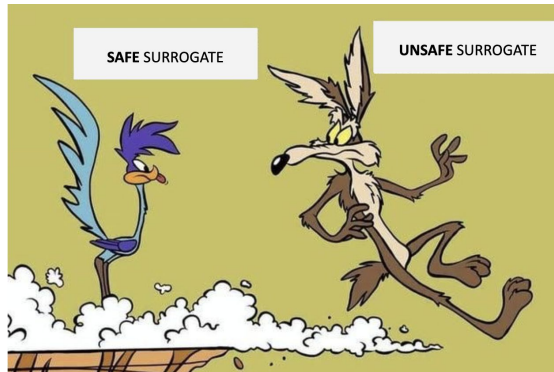
- Use different perturbation domain

Worst case variation



$$\max_{x \in \Omega} |f(x) - f(x_0)|$$

Over-estimation



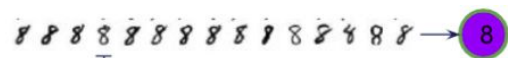
$$\min_{x \in \Omega} f(x) - f(x_0) \geq 0$$

Partial Input Monotony

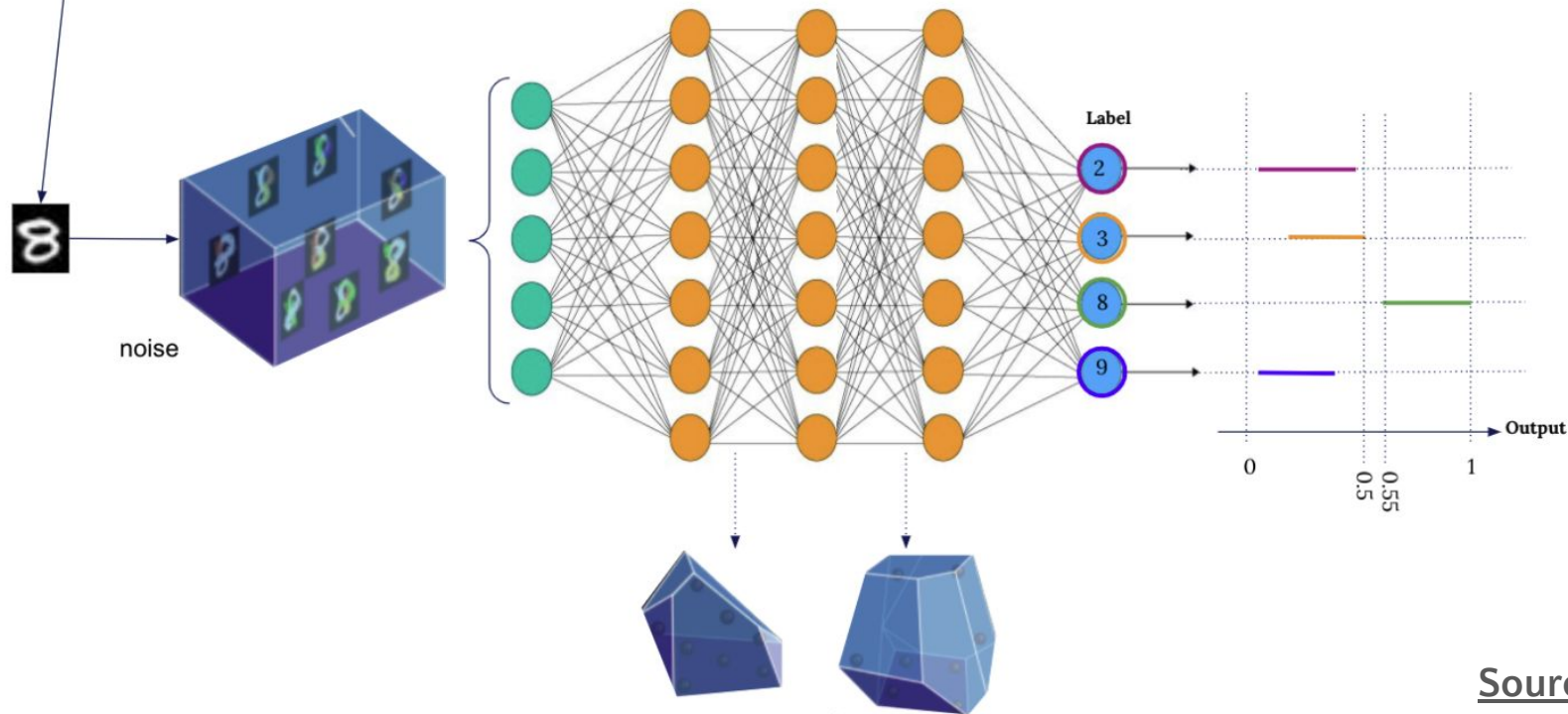


x_1	x_2	$f(x_1)$	$f(x_2)$
$\begin{pmatrix} \text{speed} \\ \text{weight} \\ \text{dry runway} \end{pmatrix}$	$\begin{pmatrix} \text{speed} \\ \text{weight} \\ \text{wet runway} \end{pmatrix}$	$\Rightarrow$	$\text{BDE}_1 < \text{BDE}_2$

Some properties for Classification



$$f(x; \Omega) = \max_{z \in \Omega} \text{NN}_{j \neq i}(z) - \text{NN}_i(z) \quad \text{s.t. } i = \text{argmax} \text{NN}(x)$$



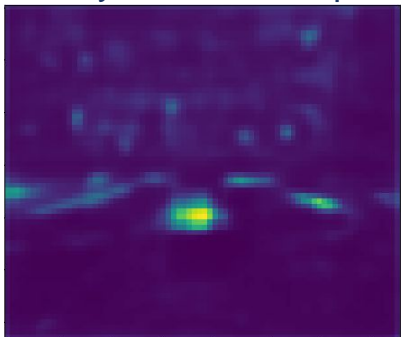


$x =$



Objectness map

$f_0(x) =$

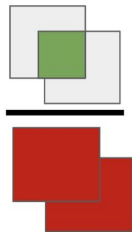


Local stability for Runway Detection

$$\min_{x \in \Omega} IOU(f(x), b_{gt}) \geq T$$

$$d = \operatorname{argmax} f_0(x);$$

$$IoU(b_{gt}, b_d) = \frac{|b_{gt} \cap b_d|}{|b_{gt} \cup b_d|} = \frac{\text{area of intersection}}{\text{area of union}}$$



Verification for Object Detection -- IBP IoU

<https://arxiv.org/abs/2403.08788>

TUTORIAL 4

Local Robustness to
misclassification

